



Screen pictures shown
may be different machine
versions of game.



Bomb Scare - A tense race against time in this superb 3D graphic adventure, prepare to be glued to the edge of your seat.
Piccolo di esplosione - Tensionare lotta contro il tempo si prospettano in questa grandiosa avventura grafica tridimensionale, siate pronti a non abbandonare il bordo del sedile.
Alarma de bomba - una carrera excitante contra el tiempo en esta excelente aventura grafica tridimensional, prepare para tener los nervios de punta.
Bomaanslag - Een spannende race tegen de tijd in dit super 3D-graphic avontuur, wees bereid om op je stoel te zitten springen.
Bomb scare - Et spændt væddeløb med tiden i dette fantastiske 3-D grafiske dristige foretagende, vær forberedt på at være ved at gå til at spænding.
Erne Bombendrehung - Dieses phantastische graphische 3D Abenteuer ist ein aufregender Wettlauf mit der Zeit, der Sie ganz in seinen Bann zieht. Bomb scare.
Une course contre la montre dans cette superbe aventure graphique tridimensionnelle, vous serez collé à votre siège. Keyboard or Joystick.



AMSTRAD 464
664 6128

SILVER
199
RANGE

AMSTRAD 464/664/6128

BOMBSCARE

BOMBSCARE



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Spiky Harold
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Headbanger
Rebelstar

The Wild Bunch
Helicopter
Spike
Ninja Master
Star Firebirds
Buccaneer
Gyron Arena
Rebelstar
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Atari 800/
800XL/130XE

Thrust
Collapse
Ninja Master
(available
Autumn 1986)

CBM 16

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(available
Autumn 1986)

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Raging Beast

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Spiky Harold
Seabase Delta

<http://www.replacementdocs.com>

*Correct at time of printing

HEY THERE!!!

Have you joined the IN CROWD? Are you a member of the SILVER CLUB? If not, then we in the SILVER CLUB would love to hear from you!

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PLUS... We'll also send you a FREE SILVER GAME OF YOUR CHOICE!!! (Please let us know which game you would like.) Then, every three months or so, we'll send you a newsletter containing details of up-and-coming Silver games, competitions, special offers and other news.

BOMBSCARE

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THE GAME

The planet is Neptune... the year is sometime in the future. An alien enemy has planted a huge time bomb at the centre of the planet's space station. The Base, as a result, has been evacuated and a bomb disposal robot (code name ARNOLD) has been sent in. You must control this robot, and defuse the bomb. Certain tools will be required, which together with other useful objects are scattered around the deserted space station. The enemy aliens will attempt to sabotage your mission with enemy absorbing devices which ARNOLD can destroy.

LOADING

AMSTRAD 464 OWNERS

1. Place the rewound cassette into the cassette unit, and press PLAY.

2. Hold down CTRL and press the small ENTER key.

AMSTRAD 664, 6128 AND 464+ DISK

1. Hold down SHIFT and press the key. Type TAPE and press RETURN.

2. Connect a suitable cassette player to your computer, according to the User Manual, and insert the rewound cassette.

3. Hold down CONTROL and press the ENTER key.

4. Press PLAY on the cassette player.

PLAYING THE GAME

Access to ARNOLD'S control system is via the keyboard of your computer. The required keys are as follows:-

MOVE FORWARD Q FIRE A
TURN ANTICLOCKWISE O TURN CLOCKWISE P
PICK UP OBJECT (There is space for 5) Z
SELECT OBJECT X ACTIVATE OBJECT C

Once you have used ARNOLD to collect the necessary tools, return him to the bomb room, and defuse the bomb. Movement around the station will be greatly speeded up by the teleport system there, but you have no operating instructions. If you face failure, you may do the dishonourable thing and leave the station by guiding ARNOLD to the exit door!

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